

All Girl Scholastic / Rec Division - Routine

JUDGE NOTEAM NOTEAM NAME	
CHEER Judging Sheet/Section – 30 Points CROWD LEADING Note: Use of native language is encouraged Crowd Effective Material – Voice, Pace & Flow (5)	10 POINTS
Ability & Energy to Lead the Crowd & Proper Use of Signs, Poms, or Megaphones (5) SKILL INCORPORATIONS Proper Use of Skills to Lead the Crowd (5) Execution - Proper Technique, Synchronization & Spacing (10)	15 POINTS
CHEER OVERALL IMPRESSION Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills	5 POINTS
BUILDING Judging Sheet/Section - 50 Points	
-PARTNER STUNTS-	
PERFECTION OF SKILL	15 POINTS
Proper technique, Synchronization & Spacing DIFFICULTY Level of Skills, Number of Stunts Performed, Number of Bases Used,	10 POINTS
Creativity, Transitions & Variety -PYRAMIDS-	
PERFECTION OF SKILL	15 POINTS
Proper technique, Synchronization & Spacing DIFFICULTY Level of Skills, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety	10 POINTS
OVERALL Judging Sheet/Section – 20 Points	
STANDING/RUNNING GROUP TUMBLING Perfection of Skill – Proper Technique, Form & Synchronization (5) Difficulty – Difficulty of Skills Performed in Groups (5)	10 POINTS
JUMPS	5 POINTS
Perfection of Skill - Proper Technique, Form, Height, Synchronization (3) Difficulty – Type of Jump(s), Connections/Combos or Variety (2)	E DOINTS
OVERALL IMPRESSION Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions	5 POINTS
TOTAL POINTS	(100)