



School Non-Tumbling Division - Routine

JUDGE NO. _____ TEAM NO. _____ TEAM NAME _____

CHEER Judging Sheet/Section – 35 Points

CROWD LEADING

15 POINTS _____

Note: Use of native language is encouraged

Crowd Effective Material – Voice, Pace & Flow (5)

Ability & Energy to Lead the Crowd (5)

Proper Use of Signs, Poms, or Megaphones & Motion Technique (5)

SKILL INCORPORATIONS

15 POINTS _____

Proper Use of Skills to Lead the Crowd (5)

Execution - Proper Technique, Synchronization & Spacing (10)

CHEER OVERALL IMPRESSION

5 POINTS _____

Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills

BUILDING Judging Sheet/Section – 45 Points

-PARTNER STUNTS-

PERFECTION OF SKILL

15 POINTS _____

Proper Technique, Synchronization & Spacing

DIFFICULTY

10 POINTS _____

Level of Skills, Number of Stunts Performed, Number of Bases Used, Transitions, Variety

-PYRAMIDS-

PERFECTION OF SKILL

10 POINTS _____

Proper Technique, Synchronization & Spacing

DIFFICULTY

5 POINTS _____

Level of Skills, Number of Structures Performed, Number of Bases Used

BUILDING OVERALL IMPRESSION

5 POINTS _____

Transitions & Creativity

OVERALL Judging Sheet/Section – 20 Points

JUMP(S)

10 POINTS _____

Performance- Proper Technique, Form, Height, Synchronization (5)

Variety- Types of Jumps(s), Connections/Combinations, Variation of Jump Skills (5)

DANCE

5 POINTS _____

Motions/Dance- Technique, Sharpness, Placement, Timing, Spacing, Use of Levels,

Overall Choreography & Visual Appeal (5)

OVERALL IMPRESSION

5 POINTS _____

Routine creativity, Flow & Use of Formations/Transitions

TOTAL POINTS

(100) _____