2017-2018 ICU Performance Rules Glossary

<u>Airborne (executed by Individuals, Groups or Pairs)</u>: A state or skill in which the individual is free of contact from a person and/or the performing surface.

<u>Airborne Hip Over Head Rotation (executed by Individuals):</u> An action in which the hips continuously rotate over the head and there is a moment of no contact with the performance surface. (Example: Round Off or a Back Handspring)

Axis Rotation: An action in which a dancer rotates around his/her vertical or horizontal center.

<u>Category:</u> Denoting the style of the routine. (Example: Pom, Hip Hop, Jazz, High Kick)

<u>Connected/Consecutive Skills:</u> An action in which the individual executes skills, without a step, pause or break in between. (Example: Double Pirouette or Double Toe Touch)

<u>Contact (executed by Groups or Pairs)</u>: When two (or more) people physically touch each other. Touching of the hair or clothing does not qualify as contact.

<u>Division</u>: Denoting the composition of a competing group of individuals. (Example: Senior, Junior)

Drop (executed by Individuals): An action in which an airborne performer lands on a body part other than his/her hand(s) or feet.

Elevated: An action in which an individual is moved to a higher position or place from a lower one.

Executing Individual: An individual who performs a skill as a part of "Groups or Pairs" who use(s) support from another individual(s).

Head Level: A designated and averaged height: the crown of the head of a standing individual while standing upright with straight legs. (Clarification: this is an approximate height to measure space, and is not changed by bending, inverting, etc.)

<u>Height of the Skill:</u> Where the action is taking place.

<u>Hip Level:</u> A designated and averaged height; the height of a standing individual's hips while standing upright with straight legs. (Clarification: this is an approximate height to measure space, and is not changed by bending, inverting, etc.)

<u>Hip Over Head Rotation (executed by Individuals):</u> An action characterized by continuous movement where an individual's hips rotate over his/her own head in a skill (Example: Back Walkover or Cartwheel).

<u>Hip Over Head Rotation (executed by Groups or Pairs)</u>: An action characterized by continuous movement where the Executing Individual's hips rotate over his/her own head in a lift or partnering skill.

<u>Inversion/Inverted</u>: A position in which the individual's waist <u>and</u> hips <u>and</u> feet are higher than his/her head and shoulders.

<u>Inverted Skills (executed by Individuals):</u> A skill in which the individual's waist and hips and feet are higher than his/her head and shoulders and there is a stop, stall, or change in momentum.

<u>Lift (executed by Groups or Pairs):</u> A skill in which an individual(s) is elevated from the performance surface by one or more individuals and set down. A Lift is comprised of an Executing Individual(s) and a Supporting Individual(s).

<u>Partnering (executed by Pairs):</u> A skill in which two individuals use support from one another. Partnering can involve both Supporting and Executing skills.

<u>Perpendicular Inversion (executed by Individuals)</u>: An inverted position in which the individual's head, neck and shoulders are directly aligned with the performance surface at a 90-degree angle.

Prone: A position in which the front of the individual's body is facing the ground, and the back of the individual's body is facing up.

Prop: Anything that is used in the routine choreography that is not/was not originally part of the costume. (Clarification: Poms are considered part of the costume in the pom category and should be used throughout the entire routine).

<u>Shoulder Inversion (executed by Individuals)</u>: A position in which the individual's shoulders /upper back area are in contact with the performance surface and the individual's waist <u>and</u> hips <u>and</u> feet are higher than his/her head and shoulders.

Shoulder Level: A designated and averaged height; the height of a standing individuals' shoulders while standing upright with straight legs. (Clarification: this is an approximate height to measure space, and is not changed by bending, inverting, etc.)

Supine: A position in which the back of the individual's body is facing the ground, and the front of the individual's body is facing up.

<u>Supporting Individual</u>: An individual who performs a skill as a part of "Group or Pairs" who supports or maintains contact with an Executing Individual.

<u>Toss</u>: A skill where the Supporting Individual(s) releases the Executing Individual. The Executing Individual's feet are free from the performance surface when the toss is initiated.

<u>Tumbling</u>: A collection of skills that emphasize acrobatic or gymnastic ability, are executed by an individual without contact, assistance or support of another individual(s) and begin and end on the performance surface.

<u>Vertical Inversion (executed by Groups or Pairs)</u>: A skill in which the Executing Individual's waist and hips and feet are higher than his/her own head and shoulders and bears direct weight on the Supporting Individual(s) by a stop, stall or change in momentum.